

**BACHELOR OF COMPUTER
APPLICATION II YEAR
EXAMINATION, 2010**

Paper — BCAD-302

**OBJECT ORIENTED PROGRAMMING
IN C ++**

Time : 2½ Hours

Maximum Marks : 70

*(Write your Roll No. at the top immediately
on receipt of this question paper.)*

*Answer all Sections as per instructions given
in each Section .*

SECTION - I (1 × 10 = 10)

Answer ALL questions.

Choose the correct option.

1. What is the only function all C ++ programs must contain ?
 - a) start()
 - b) System()
 - c) Main()
 - d) Program()

P.T.O.

2. What punctuation is used to signal the beginning and end of code blocks ?
- a) {}
 - b) -> and <-
 - c) BEGIN and END
 - d) (and)
3. Which of the following is a correct comment ?
- a) /*Comments*/
 - b) ** Comment **
 - c) /* Comment */
 - d) {Comment}
4. Which of the following is **not** a correct variable type ?
- a) Float
 - b) real
 - c) int
 - d) double
5. Which of the following is the correct operator to compare two variables?
- a) :=
 - b) =
 - c) equal
 - d) ==

6. Which of the following is the Boolean operator for logical-and ?
- a) &
 - b) &&
 - c) |
 - d) |&
7. Evaluate !(1 &&!(0||1)).
- a) True
 - b) False
 - c) Unevaluatable
8. Which of the following statement is true regarding Cin statement ?
- a) Cin statement must contain a variable preceded by >> operator
 - b) Cin does not process the input until user presses RETURN key
 - c) you can use more than one datum input from user by using cin
 - d) all of the above
9. When requesting multiple datum, user must separate each by using
- a) a space
 - b) a tab character
 - c) a new line character
 - d) all of the above

10. A derived class
- a) Inherits data members and member functions from base class.
 - b) Inherits constructors and destructor
 - c) Object can access protected members with the dot operator.
 - d) Inherits data members and member functions from base class as well as inherits constructors and destructor.

SECTION - II (6 × 5 = 30)

Answer any SIX questions.

- 11. Explain the differences between C and C++.
- 12. What do you mean by function overloading ? Name all the operators that cannot be overloaded.
- 13. What are Constructors ? Explain the various types of constructors.
- 14. Explain the term data abstraction and encapsulation.
- 15. What is the need of friend function ? Explain with the help of a program.

16. How dynamic binding is achieved in C++ ?
17. Write a program in C++ to find the average of 10 numbers.
18. Write a program in C++ to find the roots of a quadratic equation.

SECTION - III (3 × 10 = 30)

Answer any THREE questions.

19. Give the advantages and applications of OOPs concept.
20. Explain the various logical operators available in C++
21. Write a program to explain the concept of multiple inheritance in C++.
22. Write a program to overload + operator
23. Explain any *two* of the following:
 - a) Pure virtual functions
 - b) Destructors
 - c) Inline functions
 - d) Type conversions